

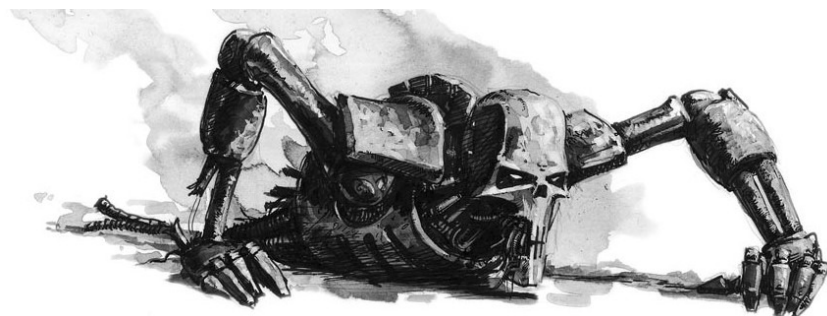


PLAYER	Mike Adams
ARMY	Cull of Species 1042 (Necrons)

UNIT	WS	BS	S	T	W	I	A	Ld	Sv	NOTES	POINTS
HQ Necron Lord	4	4	5	5	3	4	3	10	3+	Necron, Independent Character, Staff of Light, Veil of Darkness	160
Elites 7 Immortals	4	4	4	5	1	2	1	10	3+	Necron, Gauss Blaster	196
Troops 10 Warriors 10 Warriors	4	4	4	4	1	2	1	10	3+	Necron, Reserves, Gauss Flayer	180 180
Fast Attack 3 Destroyers	4	4	4	5	1	2	1	10	3+	Necron, Jetbikes, Gauss Cannon	150
Heavy Support 2 Heavy Destroyers	4	4	4	5	1	2	1	10	3+	Necron, Jetbikes, Heavy Gauss Cannon	130

Total Points 996

WEAPON	Range	Str	AP	Type	NOTES
Staff of Light	12"	5	3	Assault 3	Gauss Weapons
Gauss Flayer	24"	4	5	Rapid Fire	Gauss Weapons
Gauss Blaster	24"	5	4	Assault 2	Gauss Weapons
Gauss Cannon	36"	6	4	Heavy 3	Gauss Weapons
Heavy Gauss Cannon	36"	9	2	Heavy 1	Gauss Weapons



Boot sequence 00...0A...0B...0C.
Power matrix stable.
Motor functions self-test nominal.
Communications online.
Knowledge base online.

+0+0+0+

We are Necron.

+0+0+0+

Threat indicators upgraded.
Tactical assessment assimilated.
Time synchronisation: M41.23.10.2.1.19.03.
Time elapsed: 2.736 million years.

+0+0+0+

Begin species upload.
Mission priority: Species 1042.

+0+0+0+

The Young Races call them Tyra_nids.
They are voracious, space-faring predators from galaxy Epsilon-9.
Their methods are efficient.
But they are an inconvenience.
They have become too numerous to be ignored and now must be culled.

+0+0+0+

The Tyra_nids have adapted since prior data assimilation.
We compensate our tactics accordingly.
Sufficient warriors have been awakened from stasis.
Let the **Cull of Species 1042** commence.

